

STOP – GO – ANIMATE

6:30 PM TO 8:00 PM MONDAY 19TH JUNE 2017

Monday the 16th of June (Week Eight) is our **Stop – Go – Animate** activity. Cub Scouts will be creating some creatures and using them to make animations. To add to the fun, we encourage Cubs to **dress up** as a mythical creature – this can be one from an existing story or legend, or from your imagination! Please note that the animation activities will require Cubs to be able to freely use their hands – Cubs will need to take this into account when dressing up. We look forward to seeing all of the mythical creatures!

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